

Pairs

COLLABORATORS

	<i>TITLE :</i> Pairs	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
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REVISION HISTORY

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Chapter 1

Pairs

1.1 Pairs AGA v1.0

May 1996

Freeware

Aim of the game

Bugs/Problems

Other projects

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1.2 freeware

Pairs is Freeware. This means everybody is allowed to copy Pairs but it is strictly forbidden to manipulate one of the files or to remove a file from the package.

You use Pairs on your own risk (and maybe soon on your own RISC?).

1.3 rules

The idea is easy:

1. You have to find a pair of blocks.
2. Try (in your mind) to draw a line with 90 degree angles from one block to the other.

3. If this line has zero, one or two angles, both blocks will disappear.

If there is no block left, you completed the level and a new one is created. To have a real challenge the available time is reduced by 5 seconds every time you completed a level (beginning with 250 seconds).

The program detects illegal moves itself and does not accept them. With the left mouse button you select a block and with the right one you can deselect them. Use <Esc> to return to the main menu or press <p> to pause the game. The game also is paused if you activate a different window e.g. on the Workbench. In pause mode Pairs needs nearly no CPU time - very multitasking friendly.

1.4 bugs

Bugs? Where are they? Hit them, bash them, kick them!!!
How do you mean "in my program"? - Oh, that kind of bugs! If you really should find a bug in Pairs feel free to send me a report about what happened under which circumstances.

If you email your problem report to me, you will get an answer within two weeks and maybe a corrected version of Pairs (who knows).

Remember that Pairs needs AGA chipset, OS 3.0 and MC68EC020 or higher.

1.5 projects

If you like this game and if you believe in my programming skills, you can download all my games from Aminet or on the Digital Nightmares homepage <http://www.Informatik.Uni-Oldenburg.de/~miha>.

Other games are (all AGA only):

AmiCross (game/think) - a logic puzzle game

BOOM (game/2play) - Bomberman clone; will be on Aminet soon

Tättris - Tetris clone for one/two player(s)

...and more will follow.